


## How to configure Tellus 5 switch inputs to work with the Grid 3.

Overview:

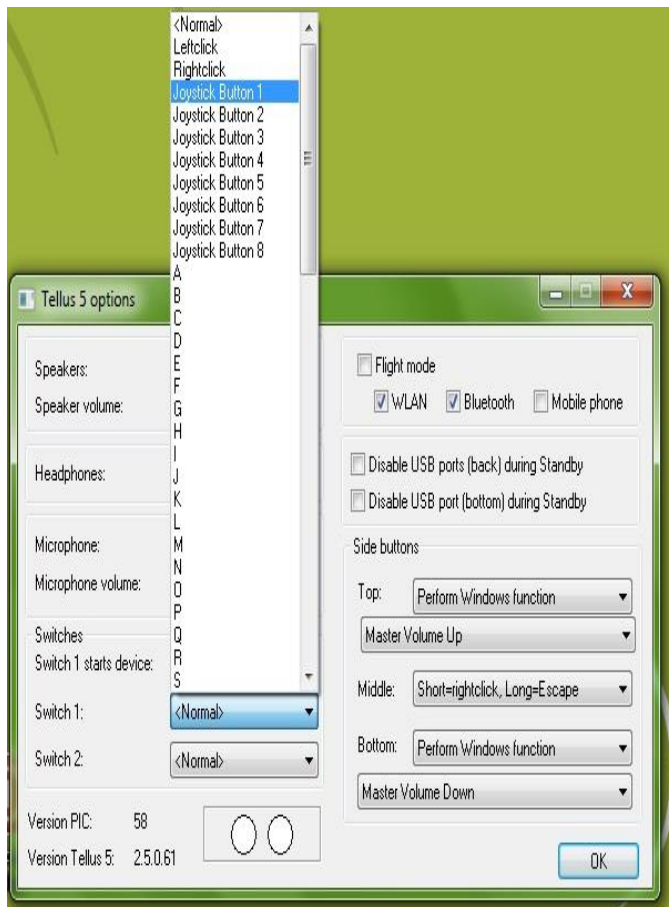
The Tellus 5 has two switch inputs that can be configured to generate either key presses or games joystick button presses

The Grid 3 can accept joystick button presses as a switch input method.

To setup switches on the Tellus 5 to generate games joystick presses, first right click on the Tellus 5 tools icon found in the system tray in bottom right hand corner of screen near the clock

and choose 'Tellus 5 options'. It looks like this.  If you cannot see it you may need to look at the hidden icons by clicking the upward facing triangle in the system tray near the clock.

Once the Tellus 5 options box is open you will need to set Switch 1 to Joystick button 1 like this;



You will also need to repeat the same process for Switch 2 but set that to Joystick button 2 instead. Press OK when finished. If you do not see Joystick button options then you may have an earlier version of Tellus 5 tools. Please [support@techcess.co.uk](mailto:support@techcess.co.uk) for newer version.

Now you will need to configure the Grid 3 to use Joystick presses as switch inputs.

1. Launch Grid 3 and then click on Menu in top left hand corner of screen and then settings in top right. Alternatively you can use F10 keypress to launch settings.
2. Select 'Access' and then Switches'.
3. Select the 'Connection' button under Configuration and select Joystick from the drop down menu and then press OK.

The Grid 3 will now work with switches plugged into the Tellus 5 switch sockets.